



Camper Race Rules

Camper Specifications:

1. Only Campers may be used, 26 feet max length.
2. No boats or horse trailers permitted.
3. Camper must be stripped/gutted. Remove windows, refrigerator, stove, furnace, metal holding tanks and or any other large heavy objects for the safety of the drivers.
4. Hitch must be ball type only. 2 chains no longer than 5 feet in length each may be used in conjunction with hitch.

Car Specifications:

1. Any 2 or 4 wheel drive car or truck (S-10, Ranger, and Cherokee) permitted. No full size trucks, Chrysler Imperials, Limousines, Convertibles, Jeep type, or Hearses permitted.
2. All interior, side/rear glass and loose debris must be removed. Windshield must remain, NO EXCEPTIONS.
3. Original gas tank may be used only if it is located in front of the rear axle. If located behind rear axle it must be moved inside the car and mounted securely in the back seat area, a boat tank may also be used. No wire, rope or seat belt straps may be used to secure tank.
4. Driver's door must be securely fastened by welding or chaining the door shut. A bar, angle or plate may be welded securely to the outside of the drivers door that is not to exceed 6 inches in each direction of the horizontal seams of the door.
5. Roll cages may be added. No piping to exit driver's compartment through the front or rear firewall.
6. One battery permitted. May be moved. Must be mounted securely in a battery box with a lid.
7. Foam or water in tires will not be permitted. No bolting of fastening tire to the rim in any way. No studded or cut tires. Must be street legal.
8. Screen or guarding may be placed across the front grill. Do not get carried away or it will have to be removed.

Regulations:

1. All cars and campers must be entered at least one hour before starting time.
2. Seatbelts, quality helmet, long sleeve shirt and pants are required.
3. Starting position will be determined by luck of the draw.
4. Cars must have legible number on both sides and on the roof. Be creative, no profanity or politically incorrect symbols.
5. Disqualification will be made for the following reasons.
 - A. Leaking gas.
 - B. Sitting dead or stuck for 60 seconds.
 - C. Leaving the figure 8 pattern unless avoiding a stack up of cars or debris.
 - D. Sandbagging
 - E. Unsafe condition of car or camper.
 - F. Driver's door shot. This is not a Demo, do not hit the car, only the camper.
6. The race is over when there is only one car running with at least 3 feet of camper left or race is deemed to be over by the officials due to lack of, or inability of the cars to remove each others campers. A winner will then be determined.